



1/7

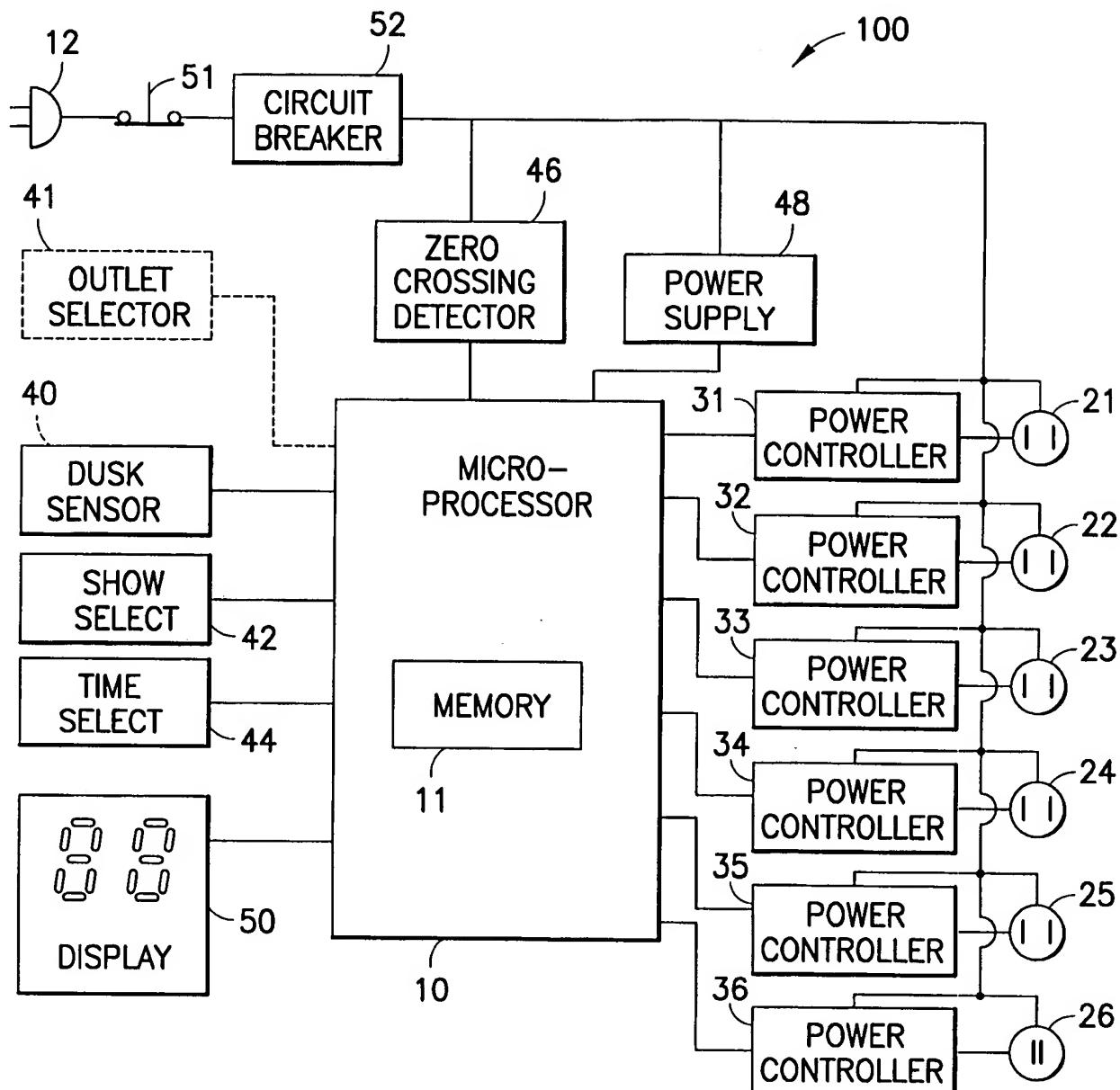


FIG.1

TIMER SETTING:

ALWAYS ON-STEDY ILLUMINATION
OFF
DUSK-ON FOR 2 HOURS
DUSK-ON FOR 4 HOURS
DUSK-ON FOR 6 HOURS
DUSK-ON FOR 8 HOURS
DUSK TO DAWN
OUTLET OVERLOAD

DISPLAY WILL READ:

A0
OF
2H
4H
6H
8H
dd
ER

FIG.3

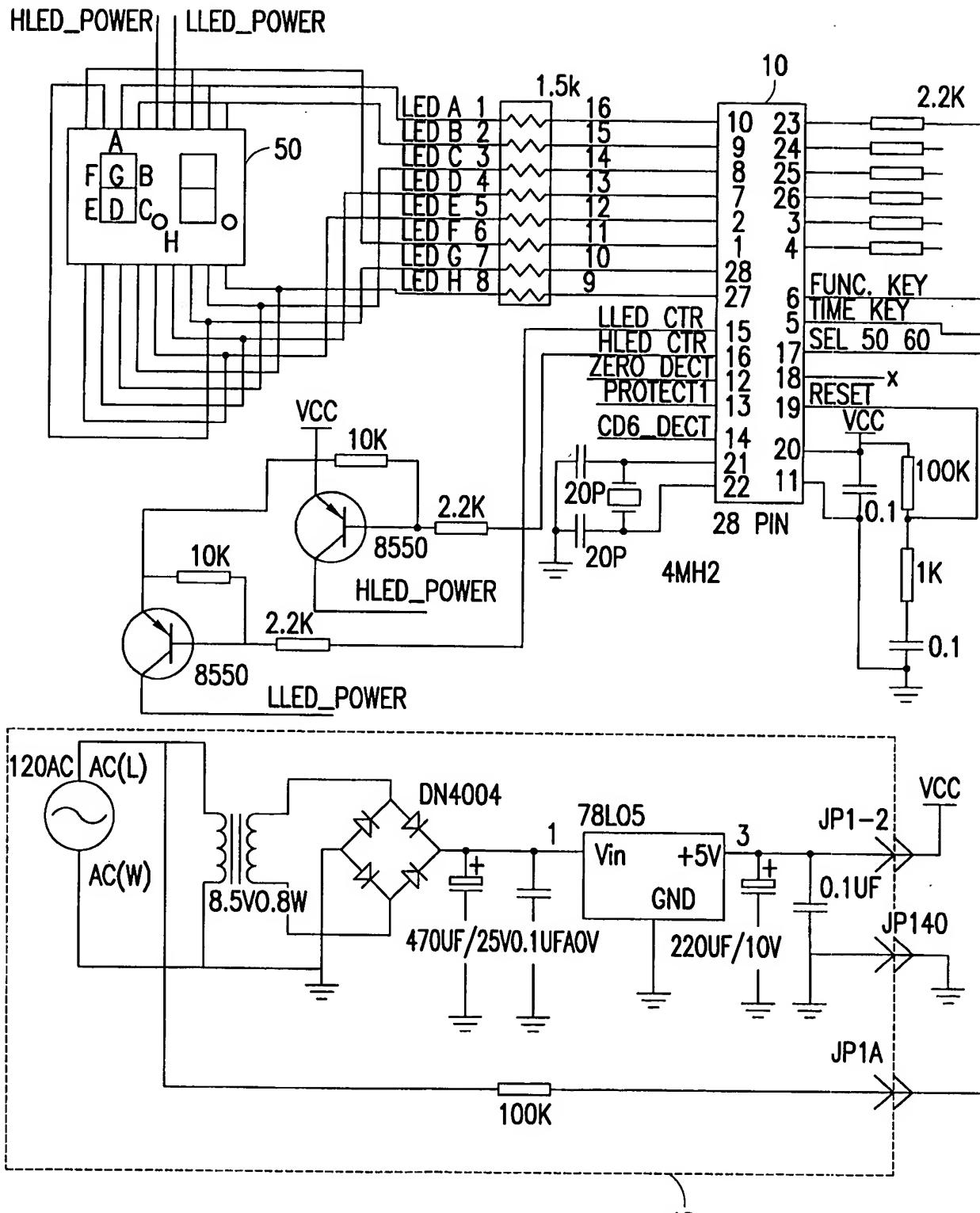
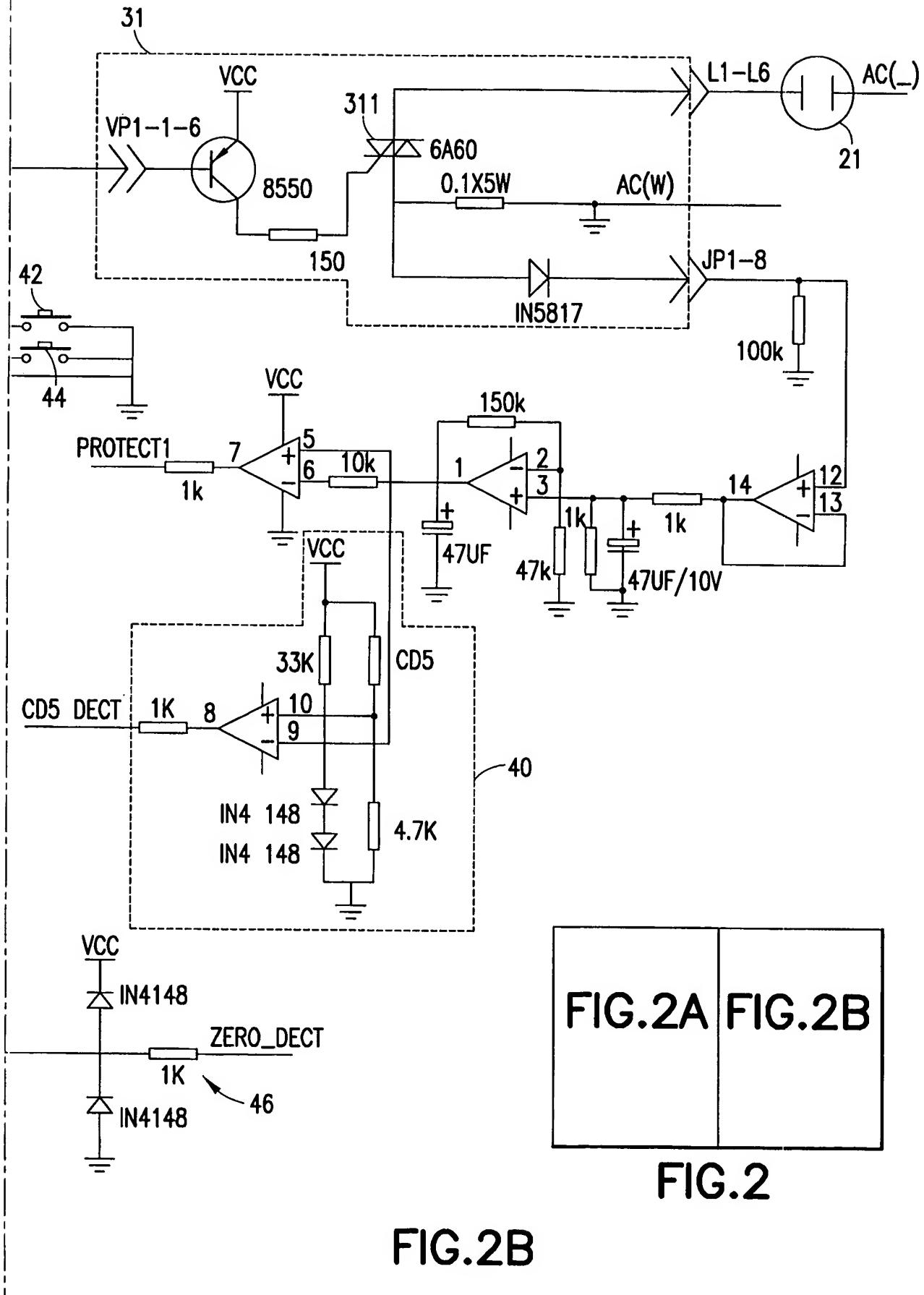


FIG.2A

3/7



4 / 7

<u>SHOW NUMBER</u>	<u>SHOW DESCRIPTION</u>
J1	STEADY ON Steady On (no effects)
J2	CASCADING FLASH/FADE ON Progressive/3 Flashes and Fade On/Chase Up
J3	FLASH/FADE ON Progressive 8 Flashes/Progressive Fade On/Flash Twice/Down to Steady On
J4	FADE UP AND DOWN Progressive Fades On/Steady On/Regressive Fades Off to Total Off
J5	MEDIUM SPEED FADE ON Progressive Med. Speed Fade On/Cycles Twice/Steady On
J6	SLOW FADE ON Progressive Slow Fade On/Off/Steady On
J7	RANDOM FLASHING AND FADING Random Flash/Random Fade On in Random Sequence (ideal for Halloween Decorating)
J8	VARIABLE CHASING Progressive Slow Chase/Speeds Into Fast Chase Up/Regressive Chase/Sequence Chase Up/ Sequence Chase Down/Progressive Chase/Regressive Chase
J9	CASCADE CHASING Progressive Medium Speed Chase Up CASCADE CHASING UP AND DOWN Progressive Medium Speed Chase Up/Progressive Medium Speed Chase Down
J10	FAST CHASING Progressive Fast Chase
J11	CASCADING FADE ON/FADE OFF Progressive Fade On To Steady On/Progressive Fade On to Off
J12	3 X 2 CASCADING FADE ON/FADE OFF Outlets 1&2, 3&4, and 5&6 in tandem - Fade On To Steady On/Progressive Fade Off to Off/Cycles

FIG.4A

- |4 CASCADE ON/STEADY ON/CASCADE FADE OFF
|5 Progressive Slow Chase to Steady On/Regressive Slow Chase to Off/2 Cycles
CASCADING FADE ON/STEADY ON/CASCADE FADE OFF
Progressive Fade to Steady On/Regressive Fade to Off/1 Cycle
- |6 RANDOM FLASH
Random Sequence of Slow Flash to Fast Flash
- |7 3 X 2 CHASING
Outlets 1&2, 3&4, and 5&6 Progressive Chase in Tandem
4 OUTLETS FADE UP & DOWN (OUTLETS 5 AND 6 STEADY ON)
- |8 Outlet 1 thru 4 Progressive Fade On to Steady On in Tandem/Progressive Fade to Off
Outlets 5&6 are Steady On Function (ideal for using animated lighting or chasing lights – these outlets will not interfere with the functions of lights using their own control boxes or motors)
ALL PROGRAMS 01–18 IN SEQUENCE
All SHOWS play in Sequence – Starting 02 Up to 18 for maximum presentation of effects
- |9

5/7

FIG.4B

FIG.4

FIG.4A

FIG.4B

6/7

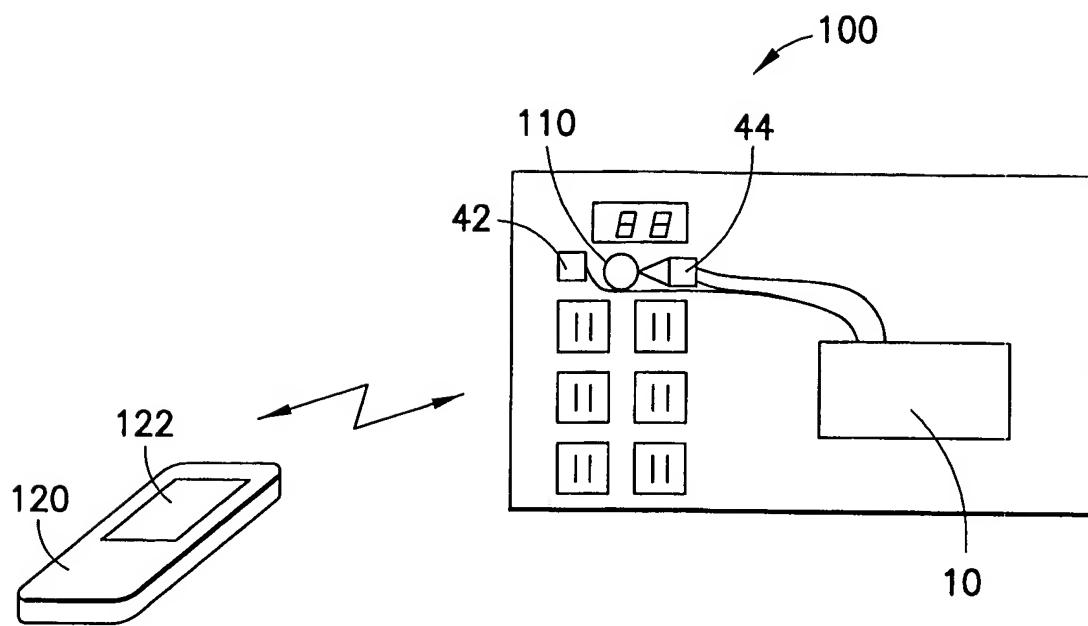


FIG.5

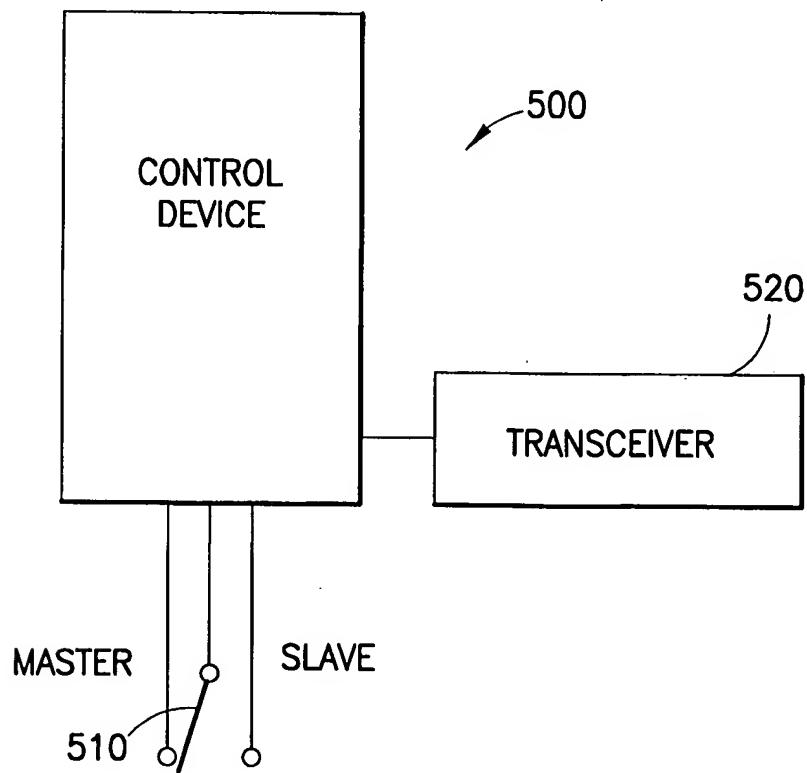


FIG.7

7/7

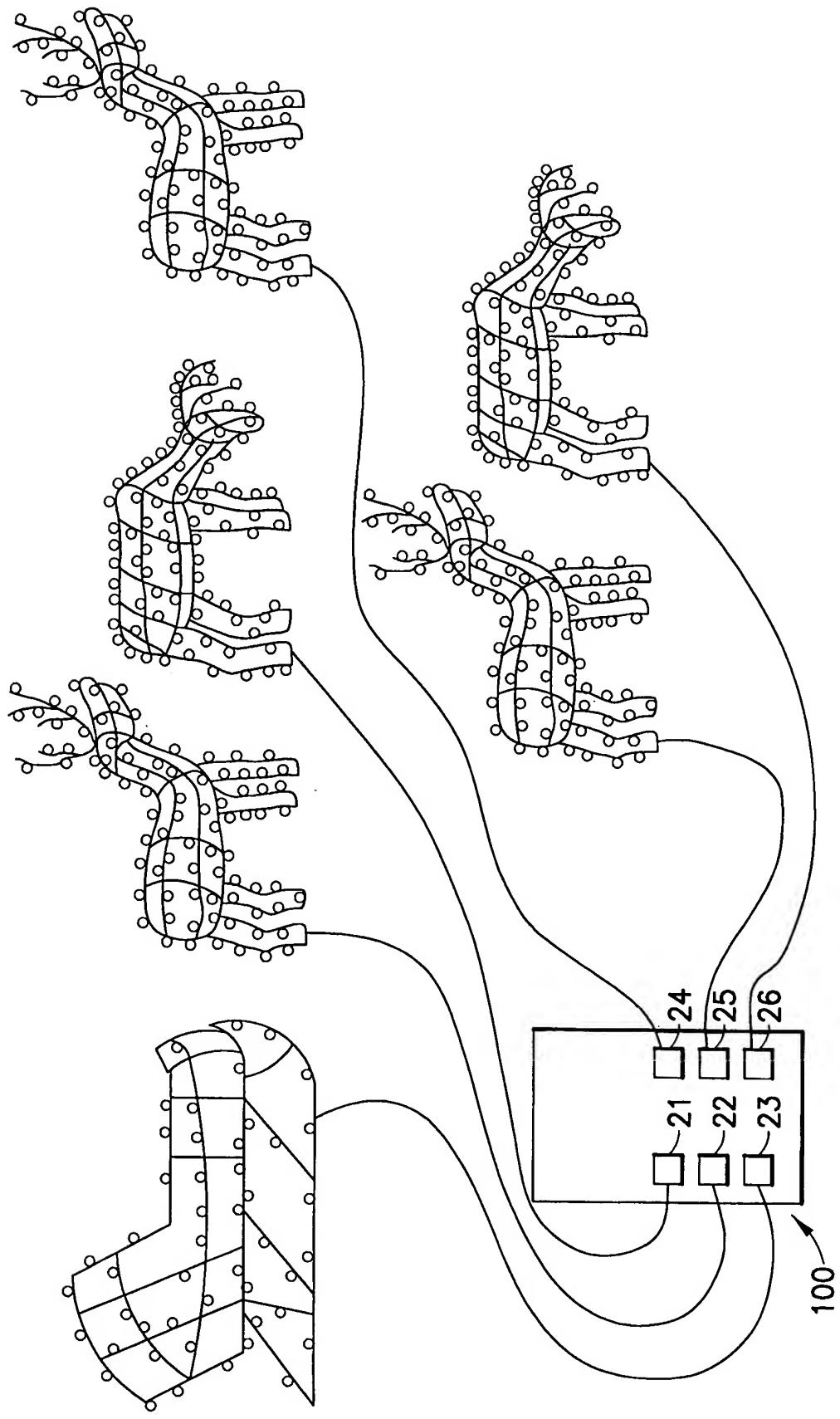


FIG.6